

During the break I shuffled the pairs; in the second stage of

### **Transdeletion Twins**

your job is to reunite the sundered siblings. Specifically, you must arrange the shuffled pairs into a circle (figuratively speaking) so that each word is next to its true twin.

Here's a (short but complete) sample puzzle:

1. GOAD PUT
2. URNS TACO
3. WOUND TUCK

The second word on line 1 is the twin of the first word on line 3.

The second word on line 3 is the twin of the first word on line 2.

The second word on line 2 is the twin of the first word on line 1.

So the circle (starting from the second word on line 1) goes  
... GOAD PUT WOUND TUCK URNS TACO ...  
which can be represented by the sequence of numbers **1,3,2**.

Note that in the circle, TUCK (CUT) comes before URNS (RUN). In general, if there's a natural order for the twins, they'll appear in the circle in their natural order.

Players should be quiet, to avoid depriving other teams of the fun of finding twins. All blurting should be done silently, with pencil and paper.

When you think your team has closed up the circle, show your sequence of numbers (like **1,3,2**) to Jim.

You can (quietly) ask Jim a question during the game, or ask him to confirm details of a partial solution, but he reserves the right to remain silent.

Top honors go to the 5th and 4th teams that solve the puzzle (for being quick but not too intense about it).

The solution will be posted on the wall near the entrance.